

MEDIA ACTIVITY 1

Your preparation guide to get you ready for September

Animation: 2D

As a new student to the creative Media department you will spend time learning and understanding the priciples and practical creation processes of 2D animation.

Here are a few questions to think about for 2d animation:

- 1. Where have you seen 2d animation used, either on its own, or with video?
- 2. Give an example of each (with and without video) that you like and why.
- 3. What 2d animated characters do you like? Think about how their faces are drawn. Are they simple or complicated? What features are included in them?
- 4. Sound often helps us to plan out our animations. Can you name an animation which has been made around someone having a conversation? A podcast? A music video?

Here are some useful links that will help you improve your knowledge and prepare for September:

- 1. The Twelve Principles of Animation by Frank Thomas and Ollie Johnston. This link is to a series of shorts animated by Alan Becker, explaining what each principle is and why it's important: https://www.youtube.com/watch?v=uDqildl4bF4
- 2. A great example of using rotoscoping to animate video, with increasing levels of detail: https://www.youtube.com/watch?v=limLnyOeCtY
- 3. Using conversation/lyrics as a map for creating your animation: https://www.youtube.com/channel/UCvUmwreRrbxeR1mbmojj8fg



Main sites at:

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